

## Duczvernizken Ochenczardobriyaa



### Battles

One of the first battles of Ostroco was the Invasion of Szartlorszen, in which the combined forces of Ostrogamia and Tralorszovia went down the River Takolodar, and once at the coast boarded ships and went to the island of Szartlorszen off the coast of Ostroco, where the pirates' resided and held the Princely baby captive. Once there, they surrounded the island during the night with their ships to do a blockade, and then did an ambush on the main port, in which they attacked the main castle. The future King Kondor did a duel with the main pirate – who weren't pirates that are found somewhere in the tropics, but more viking-like – and Kondor killed him. They took back the baby after having made Szartlorszen part of the Tralorszov-Ostrogamia Union – later Ostroco – putting up the flag in triumph.

There also was was the Siege of Baladansk was the next famous battle, when the baby had now become adult and King – Kondor II. The pirates revolted and invaded the north of Ostroco, but at the city of Baladansk, which was perched by an abyss on top of a hill overlooking the river, they came to a stop. There was a battle, which resulted in the Ostrocoivians to retreat inside the city's wall, and a month siege took place. In the end, the pirates stormed it, yet as the city was so dense, that the pirates got lost through the many winding, narrow paths of the city labyrinth. The army, with the aid of the locals, managed to separate the pirates, and ambush each of them. It was a great victory.

There are many more that followed, yet those two victories marked Ostroco's start in becoming a highly-skilled country in the military field.



**Duczvernizken  
Ochenczardobriyaa**

**Battles (I)**

Ostroco has had many disagreements with its fellow-kingdoms in its past history, resulting in many wars which contained many battles. I will tell you the two most important battles:

First came The Siege of Baladansk, which occurred shortly after Kondor II was crowned. The Pirates, who had captured the Kondor I when he was yet a baby, had taken the opportunity of the death of Kondor I to revolt themselves and capture the many islands situated in the archipelago of Ostroco, which are thousands of islands by the coast of Ostroco. The leader of the pirates – Goroczok – was the son of the previous leader of the Pirates who had captured Kondor I, and he had revolted to avenge his father, his father being killed by the Ostrokians during the attack at his castle.

He raised an army of vicious fighters, and had managed to get the trolls, sea-horrors, hags, werewolves, man-eating wild boars and even a couple of giants in his military ensemble. His army first pillaged the islands, sacking the many castles that were stationed there for defence, and took them for themselves, stationing their own men. Then, Goroczok directed the sea-horrors to do a maritime blockade, to make ships unable to leave the ports of Ostroco and to have other ships to enter the ports of Ostroco. Furthermore, he ransacked the ships that were seen in the horizon with the aid of the sea-horrors, who clutched the ships so they were unable to run away.

After many of these ransackings, Goroczok directed his main army to march down to Praklow, capital of Ostroco, yet Kondor II had heard of the news, and with his strong will he managed to pull an army together quickly, consisting of infantry soldiers, cavalry knights, centaurs, fauns, dwarves, panthers, lions and eagles. Day and night the army marched, whilst the eagles went ahead to spy on the enemy. After three days of constant marching, they finally met the army, yet when the battle took place, they were forced to move in Baladansk, a fortified city. Goroczok made a siege, and for a week they tried to get in the city, but couldn't. All this while, Kondor II was thinking of a plan, but he was half-way through thinking of a solution when the giants arrived to reinforce Goroczok's army, having pillaged a city to the east. It was devastating, the giants broke the walls of the city, and the army of Goroczok invaded. All men of Baladansk had been turned into soldiers, and so there was a massive battle that day, where massacres took place in the streets. The women and children were high up in the castle on the hill, and so were still protected. And then, eureka! Kondor II had the plan.

You see, Baladansk has many twisted alleys and the whole town is a labyrinth, and so he lured the enemy all the way to the heart of the city and then enclosed them, and that night, there was an ambush on Goroczok's army. From every window, out came the Ostrokian army, and even out of the ground, as some of the Ostrokians had ambushed from the sewers.

Kondor II stated to spare most of Goroczok's army, yet the foul creatures like werewolves, gobelins and hags were most killed, yet most of the gobelins fled (though many have not been able to get out of the city for many years, starting a rumour that the sewers were haunted by them) and a part of the werewolves turned kind. Before too much blood was shed, Goroczok was captured and the army surrendered. Kondor II had won, and Ostroco was saved.

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67 seven years war - ~~1299-1290~~

1296	1297	1298	1299
King Duchorsan I	42	22	25
Michal 4262	7299	1242	
Friedrich 1343	68	1242	48
Friedrich 1306	1600		

67 years war - 1400

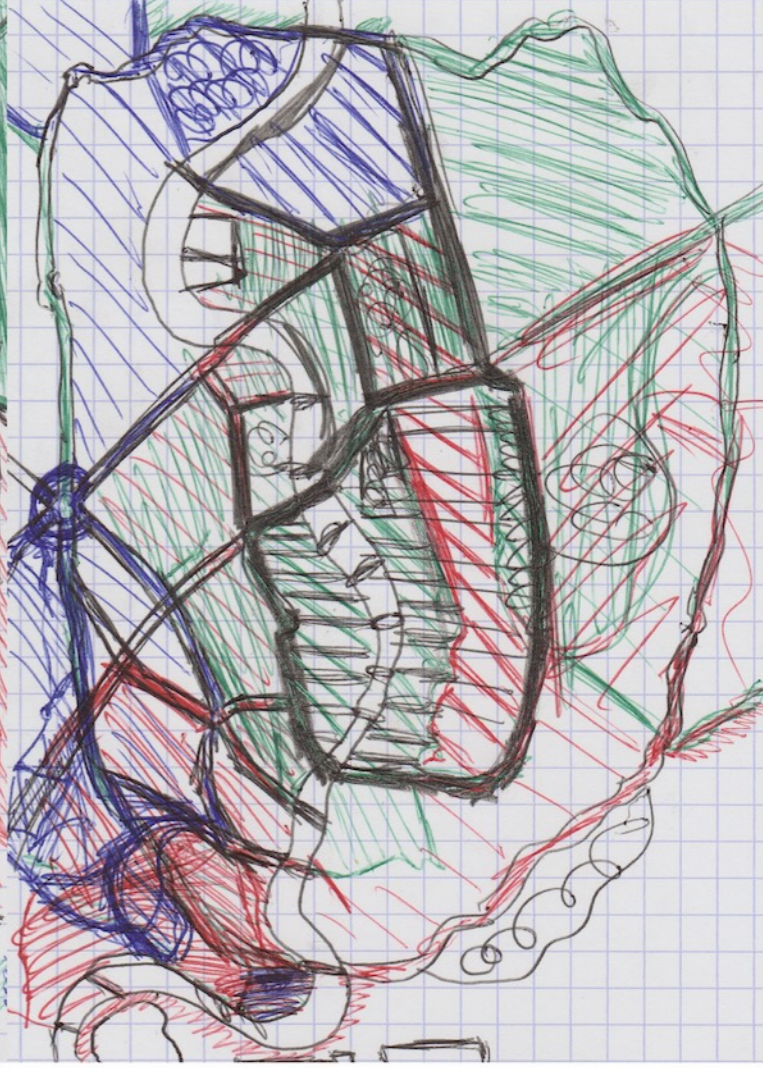
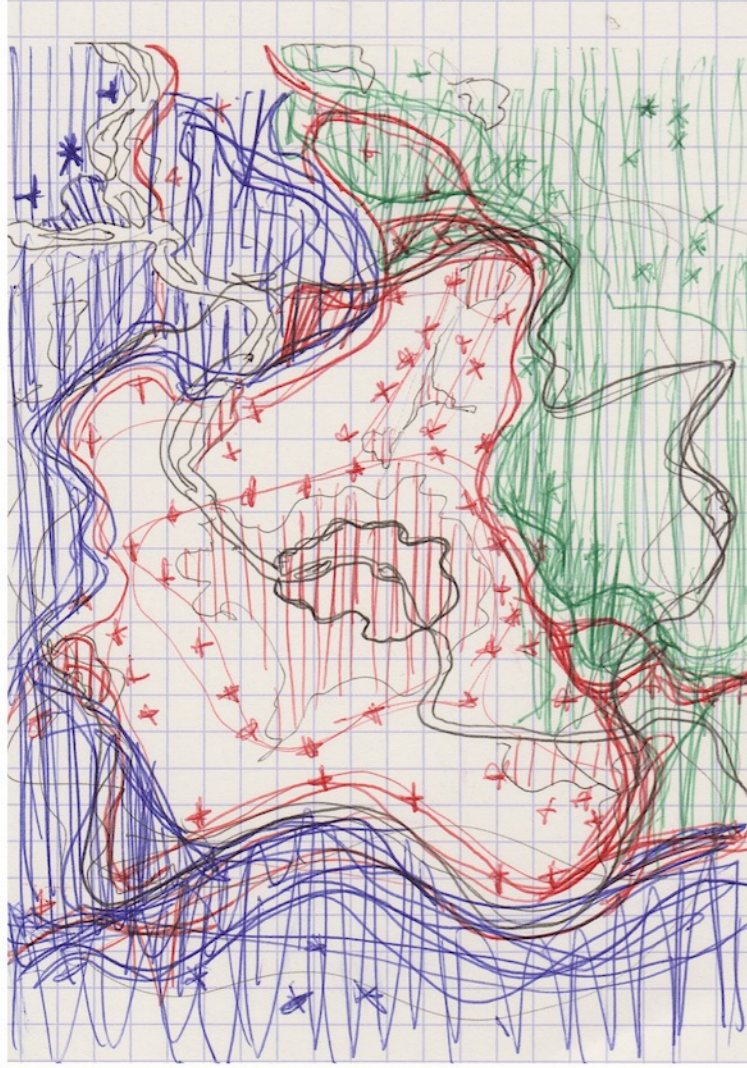
1322 68+

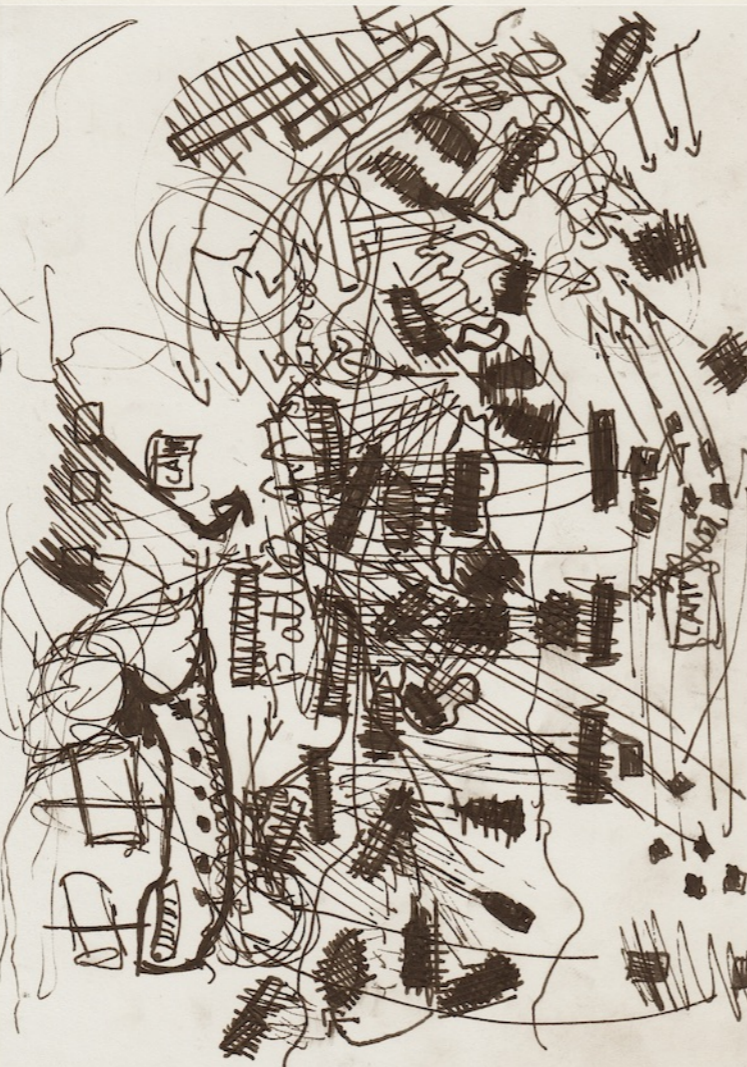
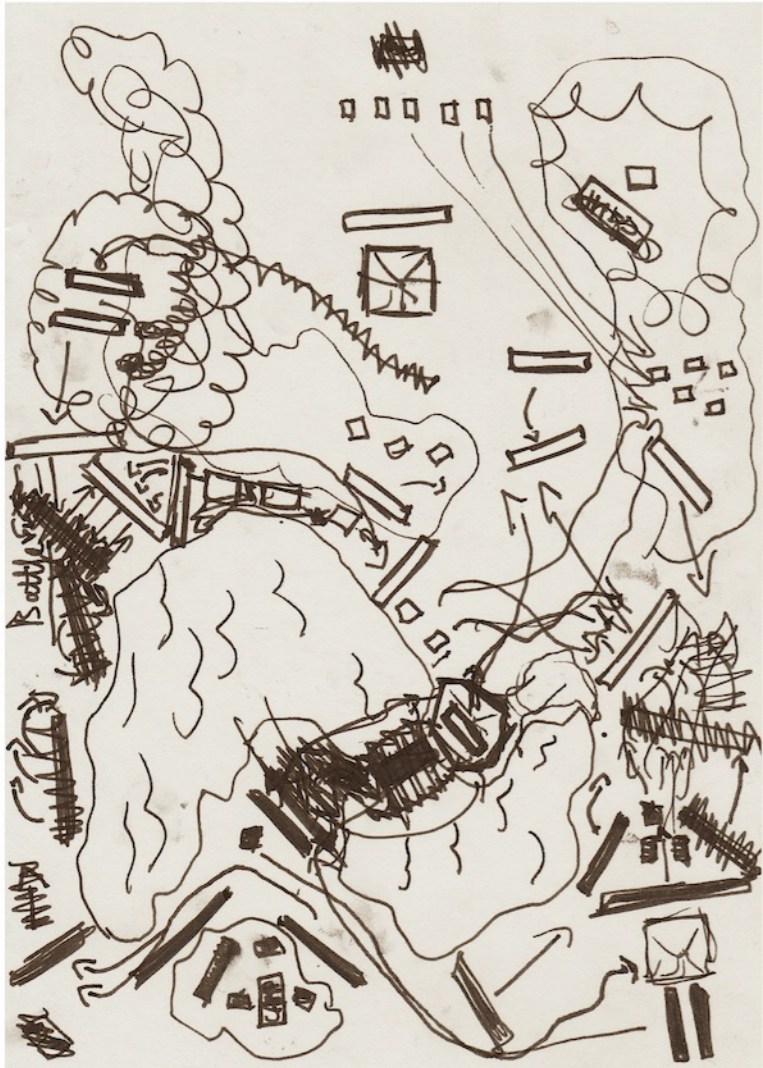
1389 Friedrovik

**1321-1389**

During this time Ostroco was in union with the country of St Friedrovik. In five in monasteries one year later the war started, making way to King Duchorsan I and Queen. The youth were very angry as the sea Ostroco had developed a new ship (then in 1200 some submarines did).







## Battles (II)

The next major battle was during the Great Contre-Attack, or 67 years war. It was indeed, the Battle of Kachrondan, which turned the whole war when the Horde had been winning. The Horde had advanced all the way to Ostroco, capturing many kingdoms part of the continent, yet at the Battle of Kachrondan, the whole game did a salto, as indeed after that battle the horde had fled and been pushed all the way to the edge of the continent.

It had happened that the King Gretlorszovitch was the head of the army, and had been crowned king whilst the war had already started. Gletlorszovitch plan for the defeat of the horde was to lure the enemy in, and so it was why the Horde had advanced all the way to Ostroco. The King also promoted Kaczmik to general status, alongside Tokolopp, who had been general since the start of the war, and he made each general have an army. He then summoned a young, talented officer of the name of Bogroczian to organise Ostroco's defensive tactics, placing troops at the frontier,



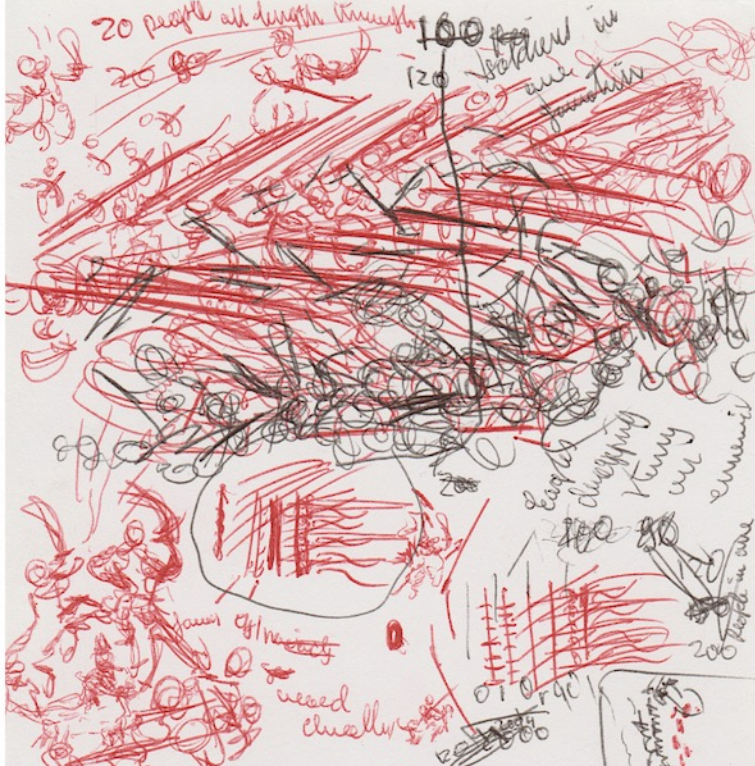
and stationing soldiers in the castles, further fortifying the cities, and with his help Ostroco was ready to receive the Horde. Indeed, when the Horde did arrive half of its army was behind, ravaging the conquered kingdoms, whilst the leader of the horde raised the remaining warriors to his side for a massive invasion of Ostroco and its neighbouring countries.

Alas! Providence had been unkind to them, as it made the leader invade Ostroco by going through a narrow valley with a river which was right in the middles of the Southern Mountains. Spies had informed Gretlorszovitch of the enemy's position, and so he made the dwarves and the Oomzoroks – fierce cavalry warriors who lived in the mountains – ravage the large army by ambushing it whilst the army was still in the mountains. This meant that when it did come out of the mountains and was now in Ostroco, much of its warriors were haggard from lack of sleep and anxiety, and hunger, as whilst the dwarves did a blockade the Oomzoroks ambushed form either sides and destroyed the Horde's stocks of food.

The horde was now in the heart of Ostroco, yet it didn't go far, as Gretlorszovitch's army was in their way. It consisted of Tokolopp's and Kaczmik's army – Bogroczian's army were dispersed all about Ostroco – had stationed around the Kachrondan Castle, which was situated by a little river, and had waited for the enemy to arrive. When the enemy did arrive, the following day there was a large battle in which the Ostrokian's infantry – consisting of dwarves and men – stood there with their shields in their own Ostrokian phalanx. They stopped the Horde from advancing and then the cavalry attacked on the Horde's side, alongside with the centaurs who showered arrows at the enemy. The fauns then leapt forward breaking the structure of the army, whilst the Oomzoroks, on their half-goat, half-buffalo animal, came from behind, sounding their horns, swishing their sabres and shouting ayayayaya! Yet the final blow came when the eagles dropped down huge stones on the horde. Now, the cavalry of Ostroco – with Gretlorszovitch – rushed down towards where the leader was, as to capture him, but during the process the King mortally wounded himself, though the Ostrokians had won the battle.

Whilst the remaining Horde fled with their leader, being pursued by the Oomzoroks, Centaurs and Cavalry, Gretlorszovitch died in the Royal Tent. His last moments had been when he clutched Tokolopp's and Kaczmik's hands, muttering to "Hold everything, save Ostroco and free the kingdoms!"

Such was the Battle of Kachrondan, which marked the turning point of the war, yet it was another fifteen years until the continent was at last freed from the horde, and when that time came, Czorpad III – the new king – had made Tokolopp, Kaczmik and Bogroczian heroes of the war.



The things died after the battle, from injury.

Battle of  
Krachordan.

Gallinias - who people of Abnans  
are very good at sail and archery.  
Dunans good at sea, (and mining)  
Elas at snows and archery. and (sailing)  
Fanus at snows and basin.