

AN URBAN PLANNING PROJECT

Osaburg - Osagrad

Having studied the Architecture of St Petersburg, Odessa, Helsinki, Vienna and many other Central-Eastern cities, and having dwelled on architecture and urbanism, I have decided to design a city. That city will be situated by the Ural Mountains, on the large River Kama in a currently small town named Osa.

I plan to turn that town of 20,000 people that currently consists mostly of wooden huts into a proper city of about 250,000 inhabitants. The town will be transformed into an architectural and urbanist project. It will be greatly inspired by Helsinki and St Petersburg in architecture, and urbanistically it is inspired by many Russian towns designed in the late 19th century during the Tsar's reign, such as Saratov and Rostov-on-Don.

Osa will mostly have classical architecture, especially what I call Russian style architecture – the streets will be paved, there will be many trees, and the city will have a beautiful embankment in which people will be able to have promenades by the Kama River. There will be parks, of an English style, such as Battersea Park and Regent's Park in London. Yet there would also be garden squares in the city, like the ones you find in West London.

There will also be public squares with monuments, and talking of monuments, the city will have churches – for the region is mostly Christian – that would be architectural monuments. It will not have a metro system – the underground – and mostly the transport will be trams. Not those long, serpent-like trams, but those that have only one or two wagons like those you see in Lisbon.

High-rise buildings will not be part of the city, apart from the towers of the churches, which are not that high, and so there will be a strong height-limit in order to maintain the urbanist order.

There will be architectural buildings for public use, such as museums, university campuses, institutes, the Town Hall and every other possible building. Helsinki's public buildings and squares are one of my strongest influences for this project, and so the New Osa will have similar architecture to Helsinki.

City Gates

Proskudin-Gorsky
Cathedral Plot

Classical
Hanky
Suzuki
area



- Do a collection of Proskudin-Gorsky
spanning photos.
- Collection of photos of
chances you think were
re in area (Muir, Mikhi, P etc.)
- Photos of Cathedral & Churches
- Photos of Palaces (Suzuki, Mikhi, Suzuki)
- Palaces Government Buildings
- Trains (Collection of photos)
- Trains (Collection of photos) Park
- Streets (Collection of photos)

Museum
City Hall
University
Cathedral
Park
Amazons, ex-GOM.
Theater

One can also
have "mulligan"
where it's
irresistible. But
Architectural
will be hard
classification
and
Russian
Dmitri
City Hall
City Hall
City Hall

Have numerous
public squares
back than an
monument
initially
unrecognizable.

СРАВНИТЕЛЬ
name with
Auk, like
celebration
square

City Hall

Kanun

Октябрьск

Октябрьск

Октябрьск

Good environment
- streets
roads

1. Park
2. City
3. Church
4. University
5. Palace
6. City

features
Capston
stereophon
procession
Dun

City Hall

Осинградск
San Francisco

Opera
Theater - status
Government Building
Cathedral

Kanun

Октябрьск

Октябрьск

Октябрьск

All titles
probably
strawberry

Смоленск

Терем
Кремль
Кремль

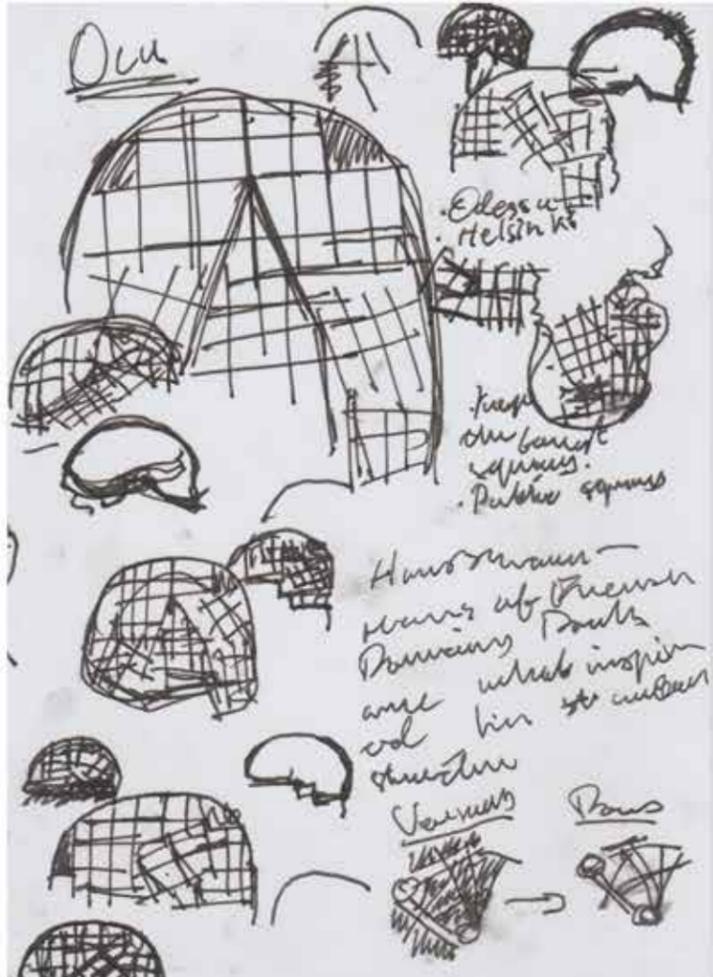
Very
compact
urban
space.

Deserve
microdistrict
make
to
side

50% urban
80% urban.

Montparnasse
Guite
become
like
Barral
Cuba/Cinema
make
beating.
so
lovely
suburb
is
no
Paris
Paris

Panel
any
highway
to
city
highway
is
Paris
Paris



Each domed/Pavilion, ^{Modern} ^{Language} ^{Toronto}
 these's capital.
 Village = ward
 Town = block
 City = square
 Capital
 if there is a capital, it should be in the center, not in the periphery.
 Be large towns, and don't be too small.



Urbanist Principles

- Strict height limit (exception for churches, mosques etc and other cultural landmarks).
- Parks in the city (eg. Bois de Boulogne, Montsouris), with major parks like on the edge (like Vincennes, Bagatelle, Bois de St. Mandé). Every citizen should have a good park near their home.
- Squares - gardens/parks or piazzas.
- Replace highways with boulevards - blue lines (eg. Boulevard Malesherbes, Boulevard de la Chapelle, Boulevard de la Rochechouart, Boulevard de la Madeleine, Boulevard de la Madeleine, Boulevard de la Madeleine). Every citizen should have a good park near their home.
- Each person should be within walking distance of a park, playground, school, shop, etc.
- "Embarkment" or "urban" principle: parks, squares, and other public spaces should be in the center of the city, not on the edge.
- Reduce mass housing "estates" to independent buildings who can get the sun and air of immigrants.

