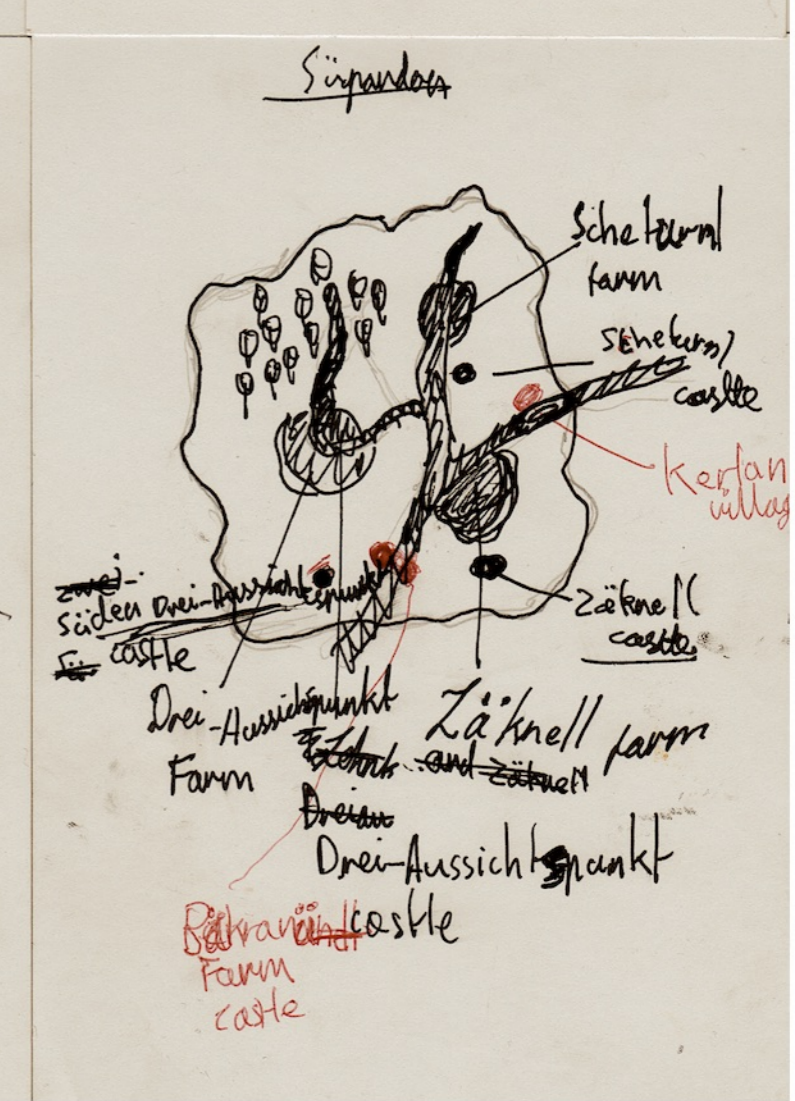
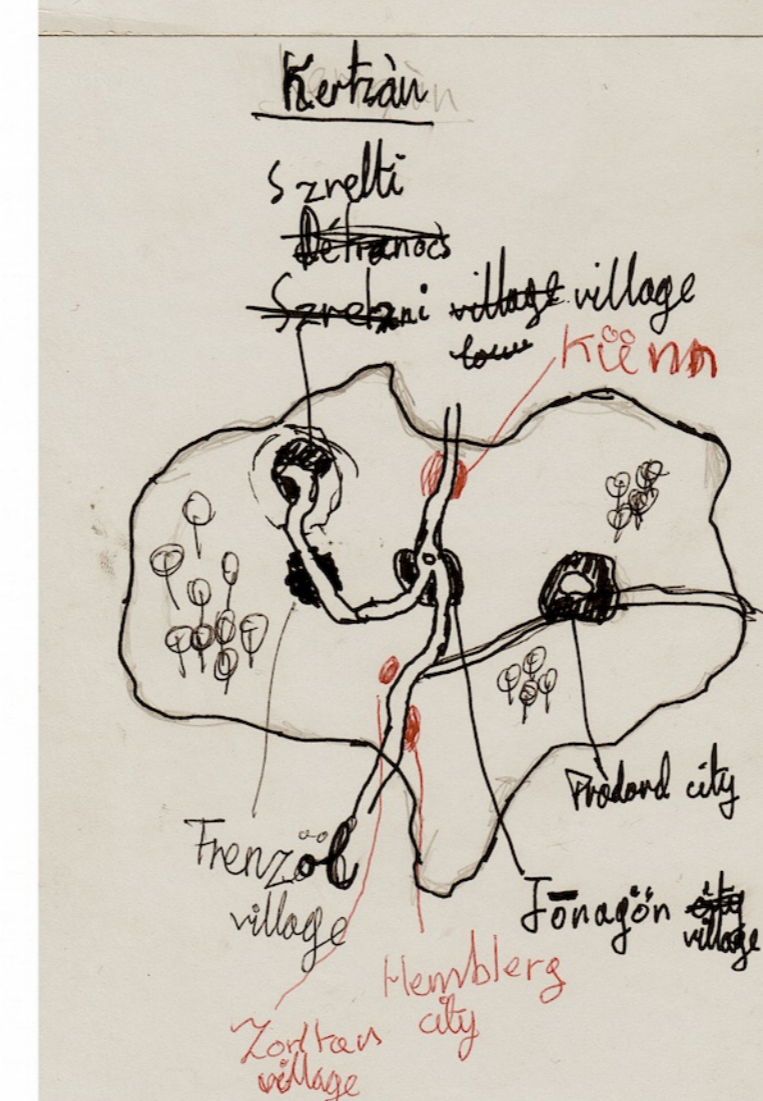
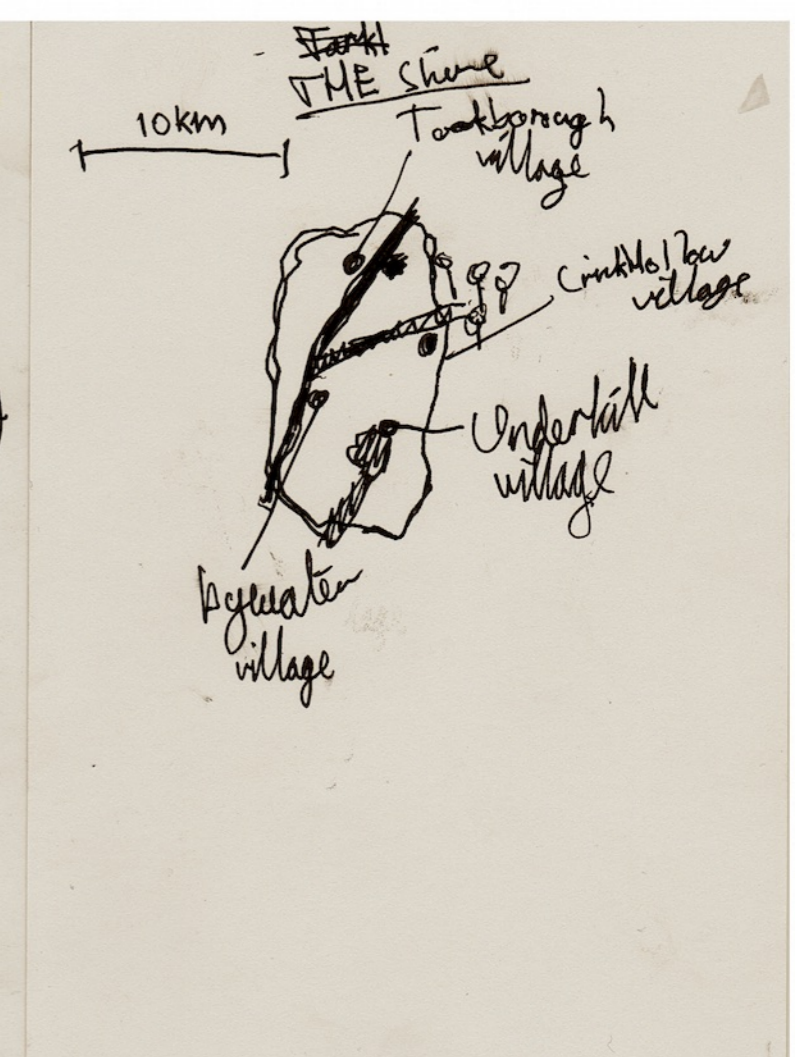
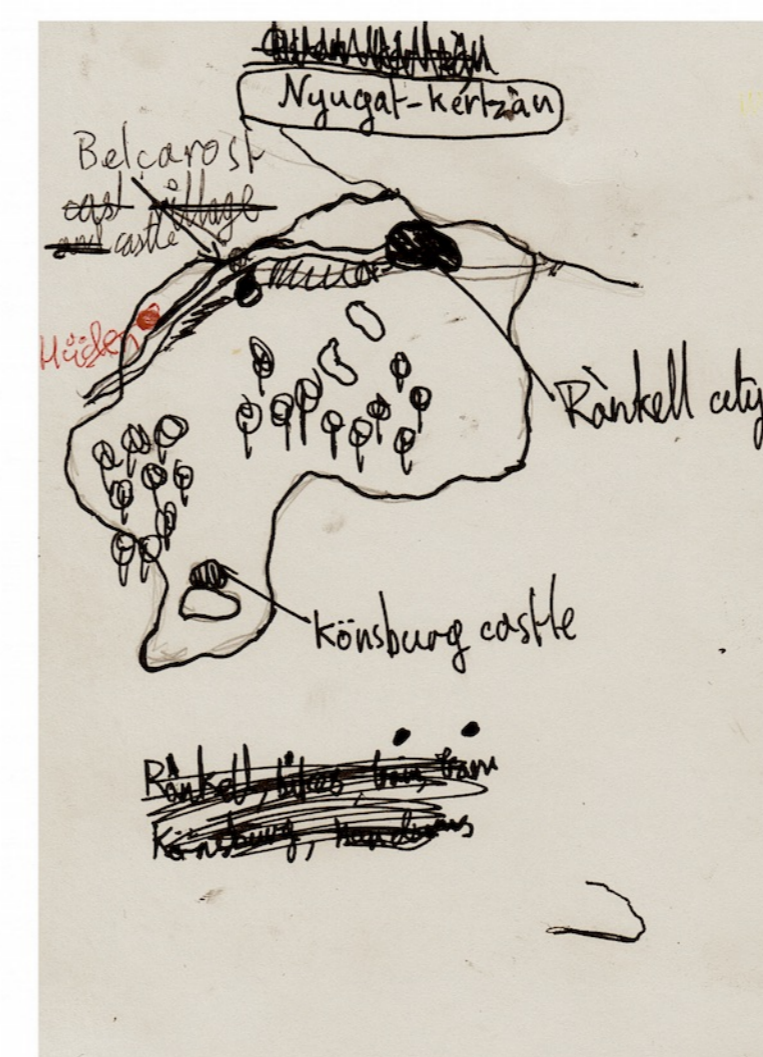
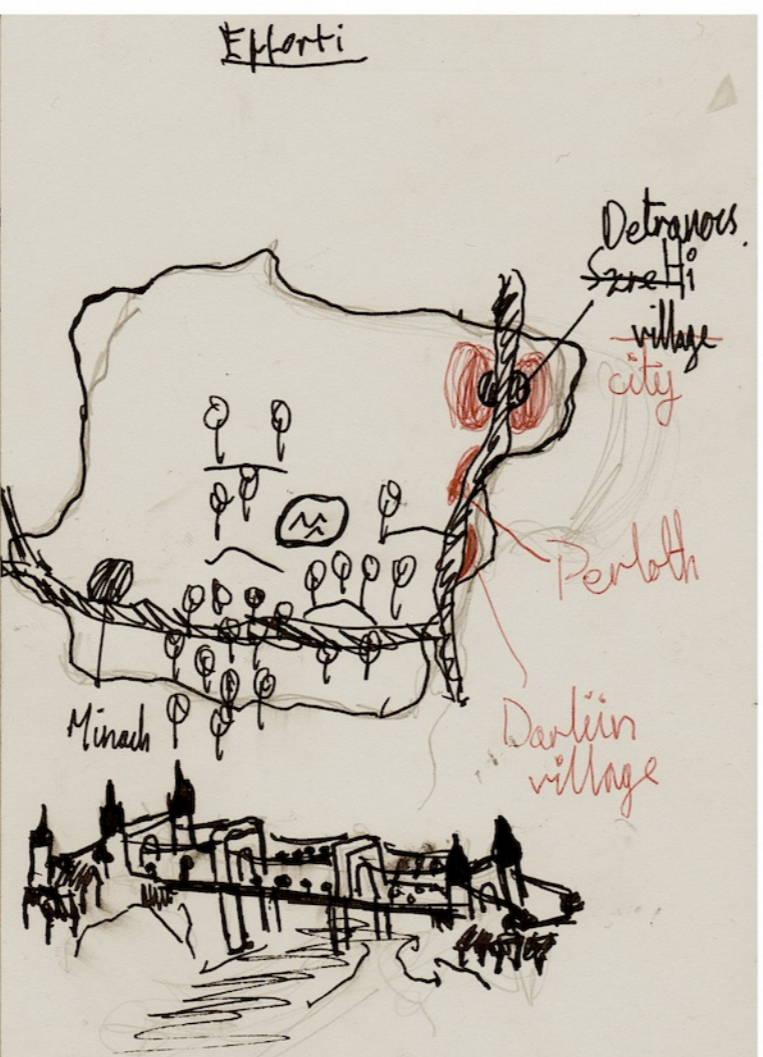
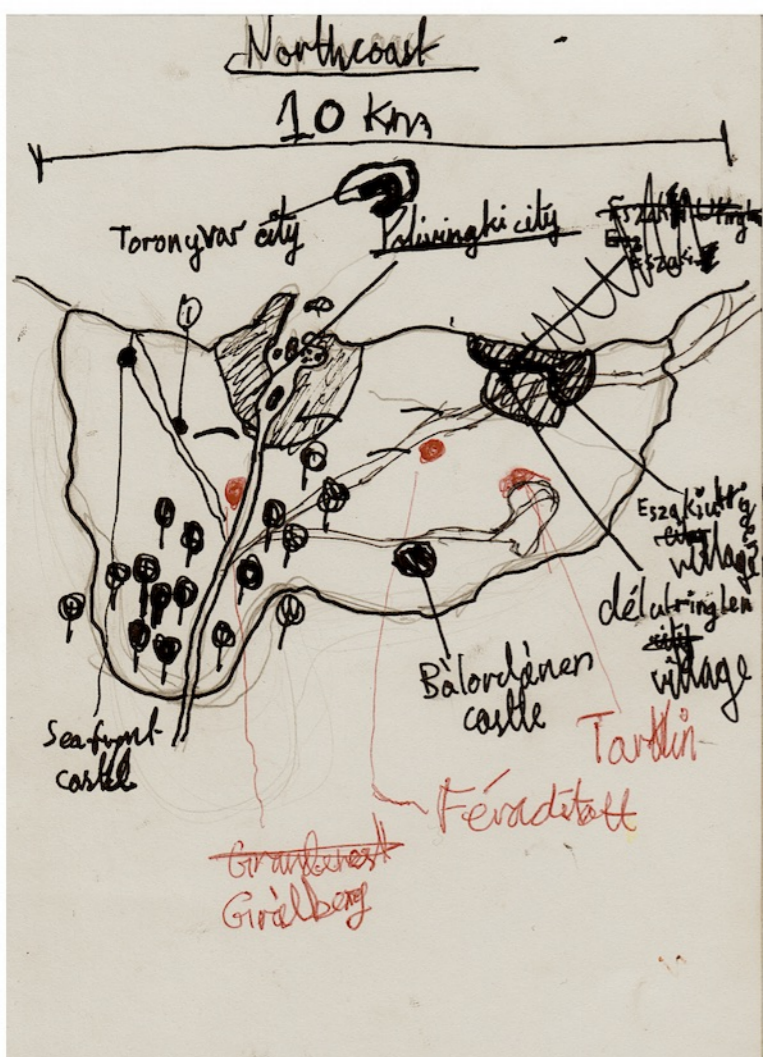




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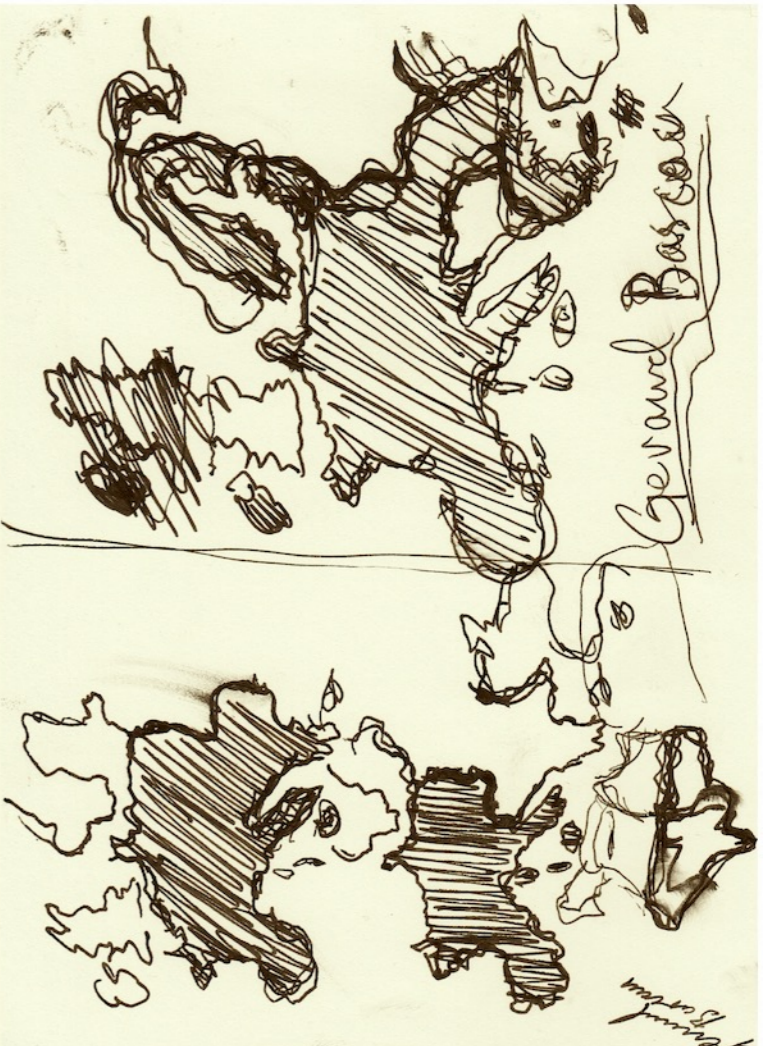
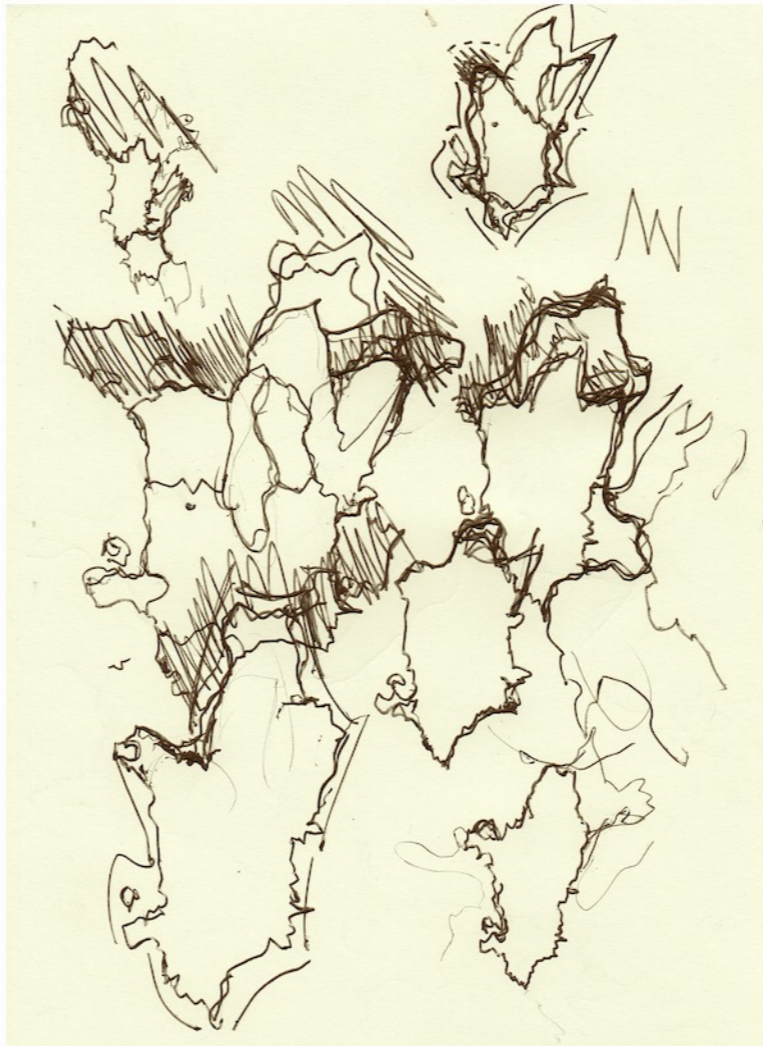
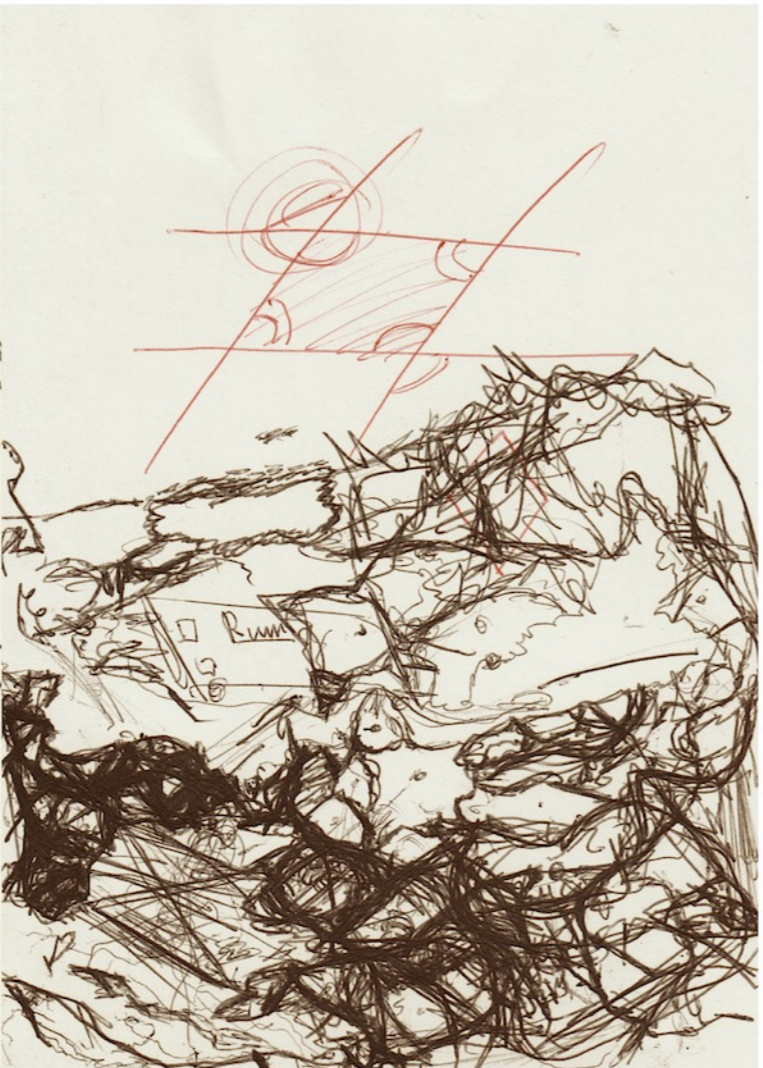
The Regions

The regions of Ostroco are the subdivisions of the Kingdom. They are 30 provinces in total in the whole country – a bit like the English counties – and most of them are dukedoms, that can be royal or not. Most of the Ostrokan dukedoms has a duke at its head, and some of it can be royal, with members of the Ostrokan royal family having titles, such as the Duke of Praklow (There being the capital, the King is personally in charge of that province). There are sub-regions in a province, which mostly can be earldoms, housing an Earl – or a *Comte* in French. So, there are the provinces of Ostroco, with the majority of them being dukedoms, which can be royal or not, which are subdivided into sub-provinces, whose majority are earldoms housing an earl/comte. The other part of the provinces that are not dukedoms can be a variety of things. For examples, there are three republics in the borders of Ostroco at the south, where the landscape is rugged, full of Alpine landscape and full of Taiga climate. There, the Oomzoroks live, and they being fierce warriors amounting to half the military in all of the Kingdom, they have three provinces dedicated to them, where they can practice their traditions and annually elect a new leader.

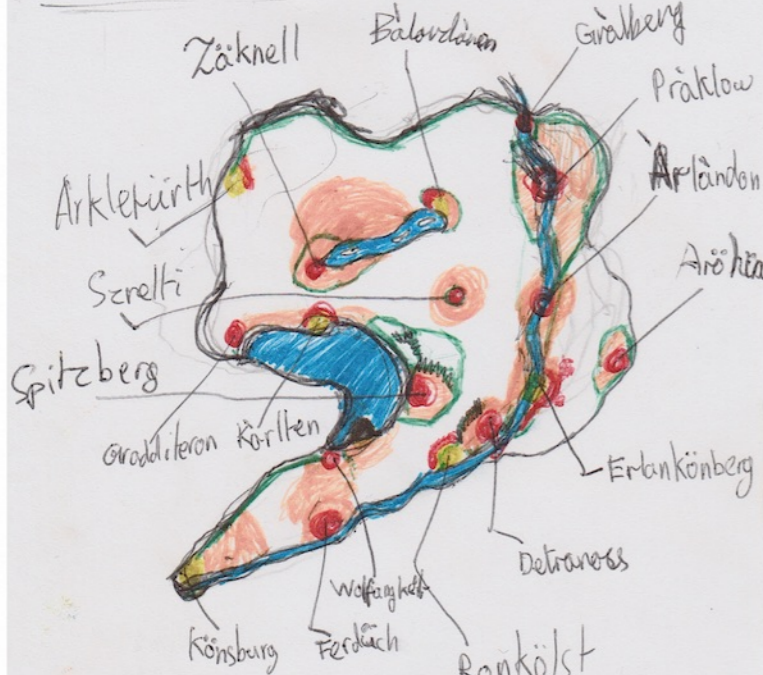


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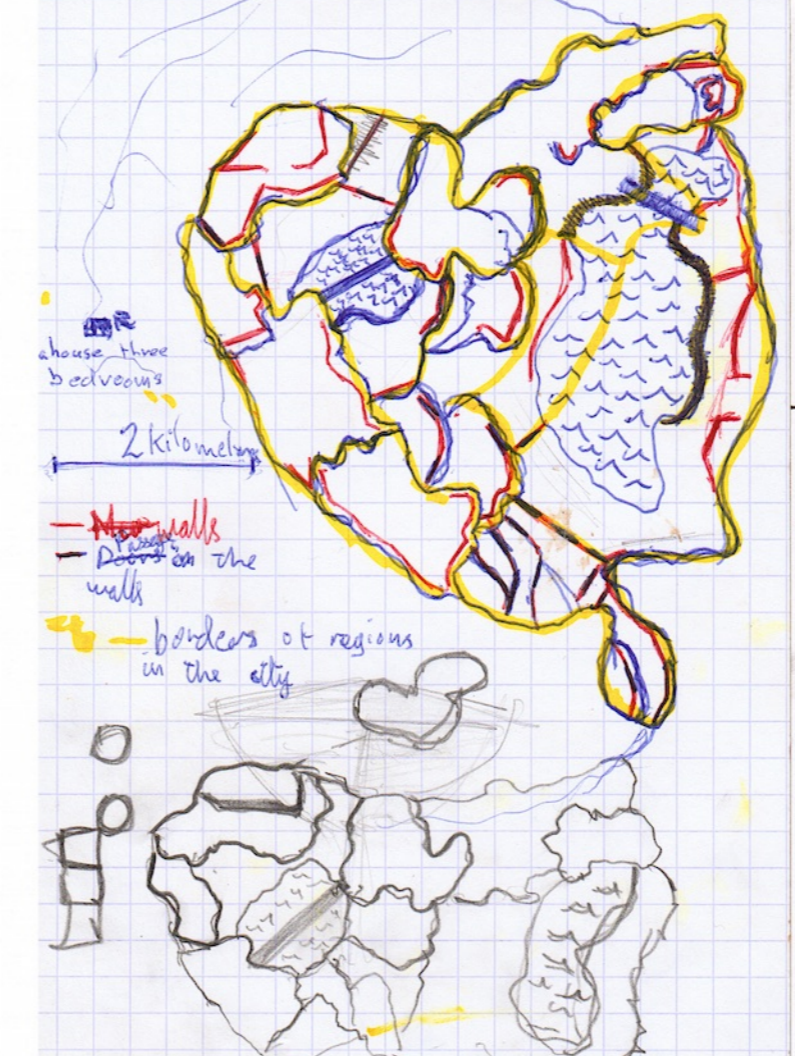
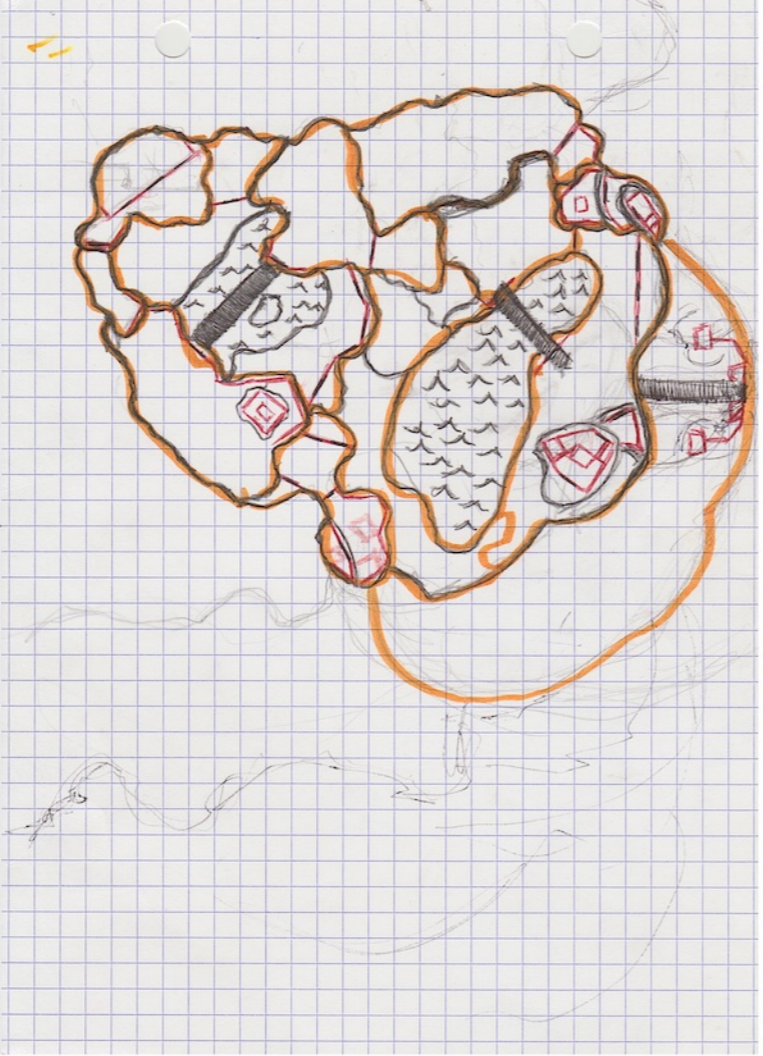
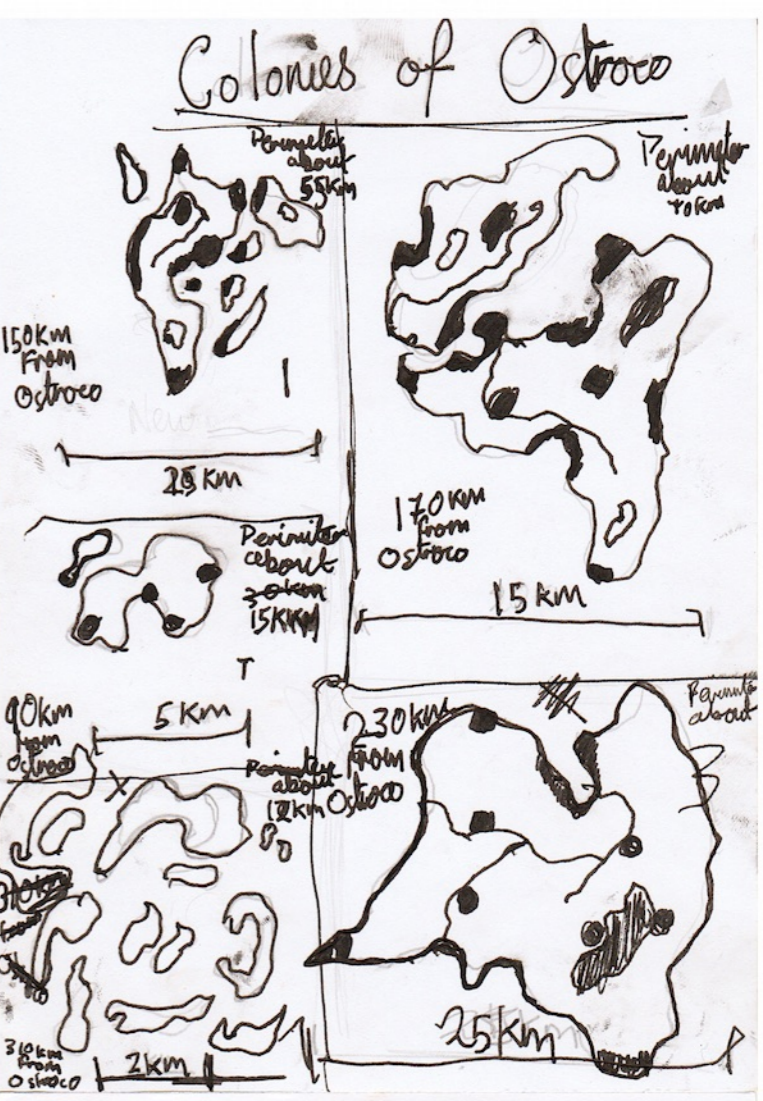


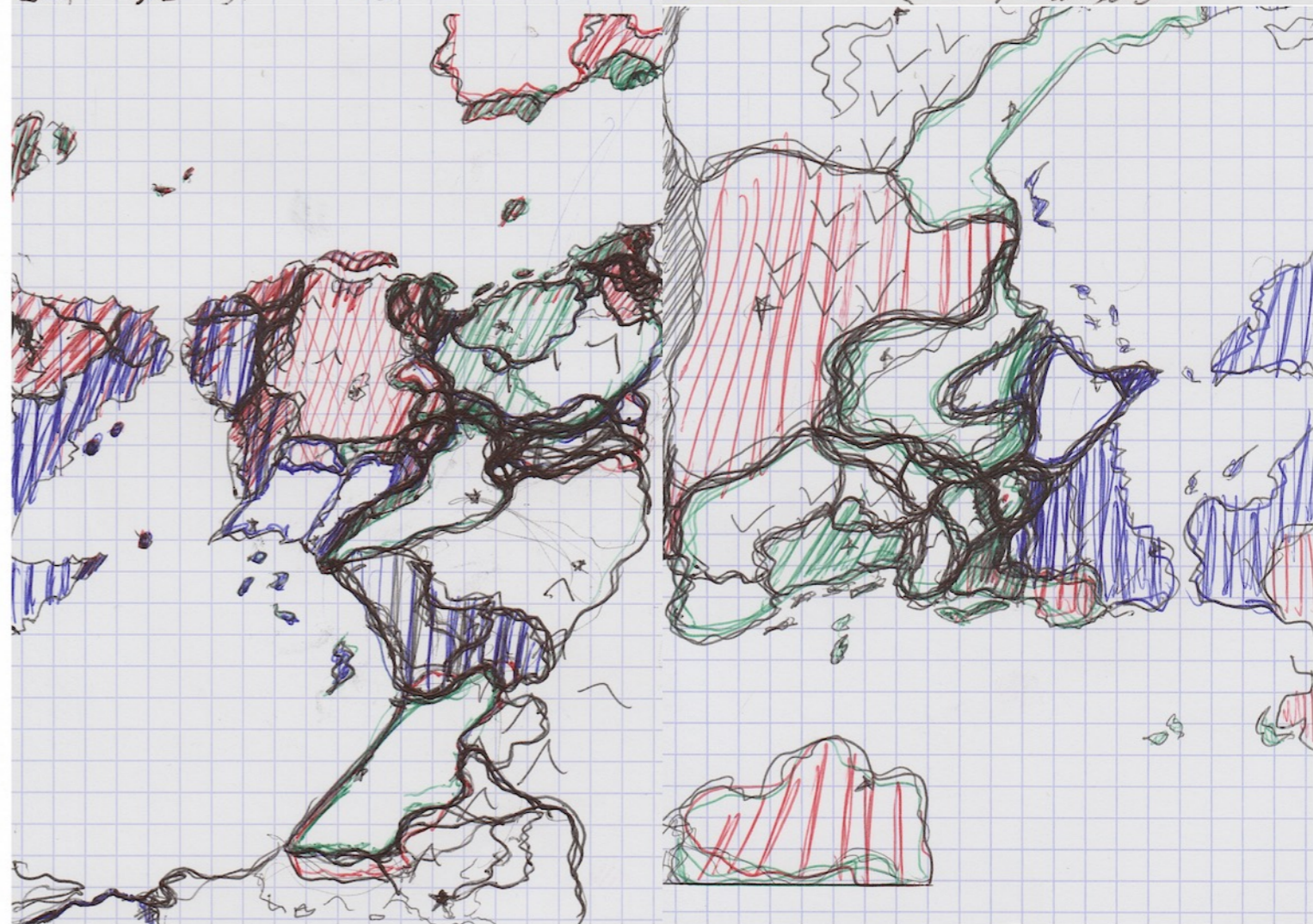
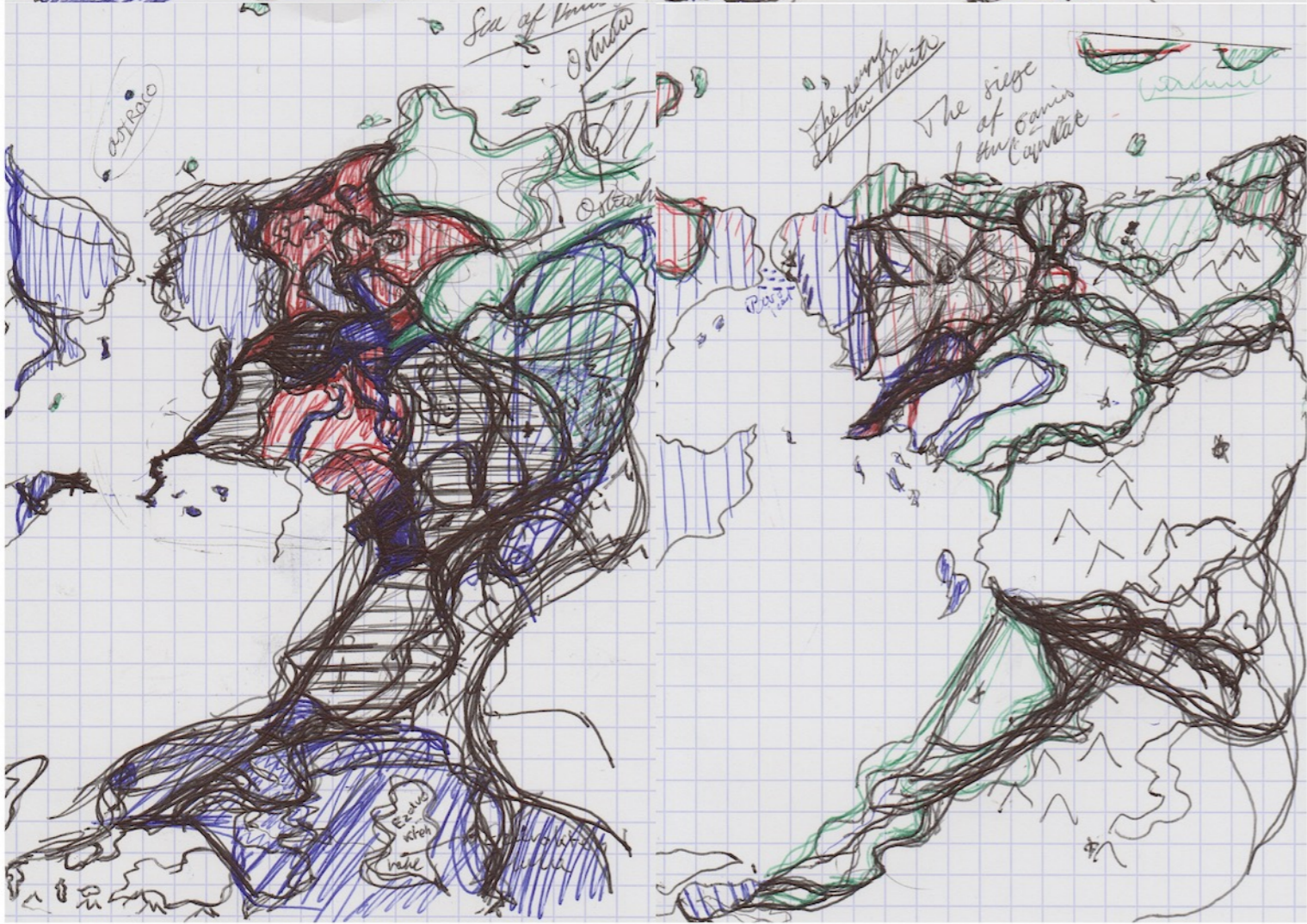
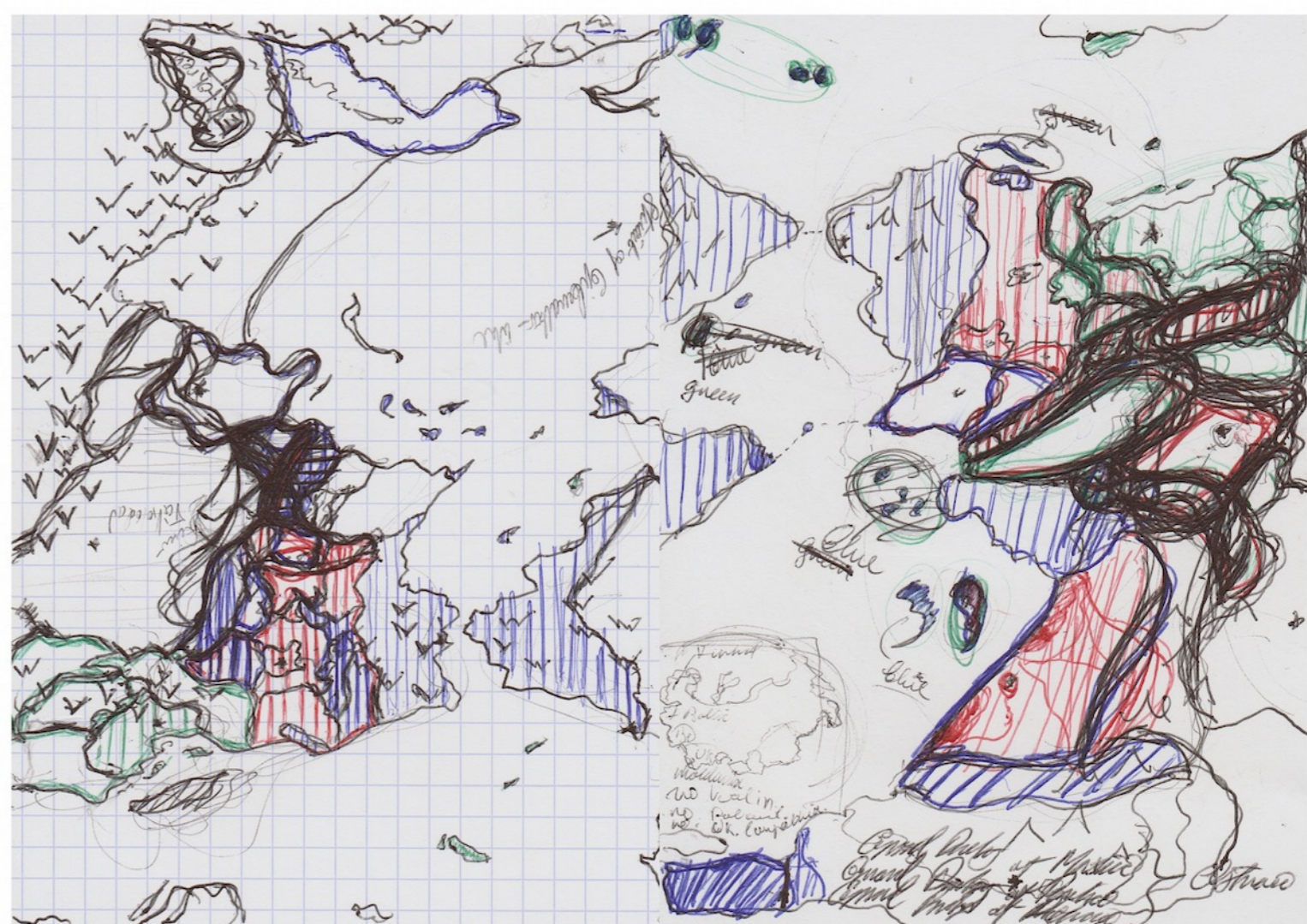
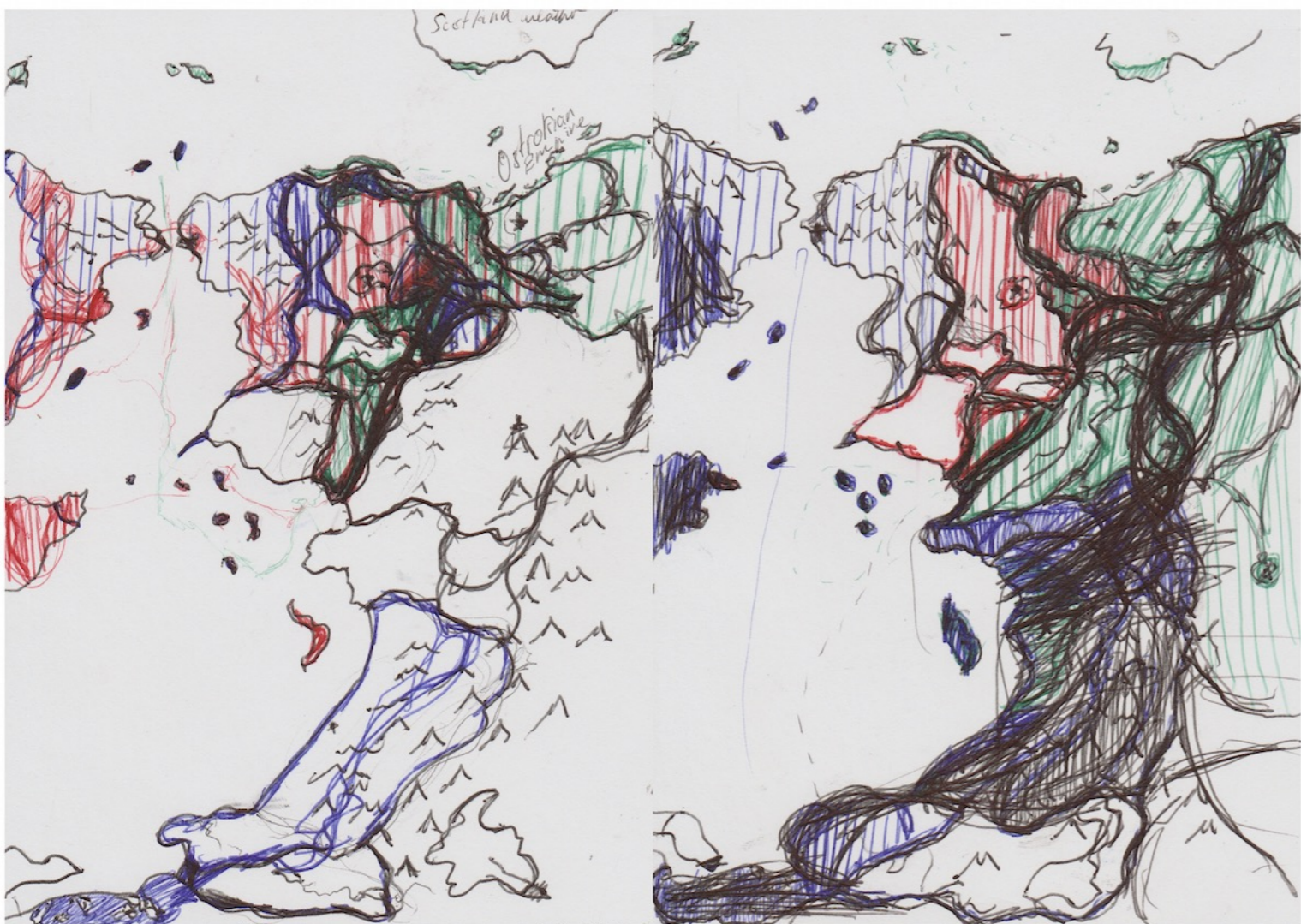
Micronation Principality of Ostroco



- Farms
- city village
- castle
- water
- walls

Ostroco Maps





Degd Gubrovcza Octogyareich The Regions Ostroco

The regions of Ostroco are mostly based on geographical divisions inside the country; for example, two provinces share a border which is a river. Ostroco's regions are provinces, a bit like the counties of England, England having 48 counties while Ostroco has 30. Each province is divided into sub-provinces. Sub-provinces can either be an Ostrokian equivalent to an earldom, or a sub-province specially designed for a tribe, for example in the Dokalich Province, you have a sub-region which is a dwarf kingdom. Same goes with the provinces themselves – in Ostroco each province has a Duke, but there are special cases, as some provinces can be, as I said before, designated to a centaur tribe, or a dwarf kingdom.

Ostroco's Dukedoms can be royal, meaning its duke is a relative of the Royal Family of Ostroco. There are also three provinces which are republics, as they are populated by the Oomzoroks, who are warriors who live in the mountainous regions of Southern Ostroco, at the border. They are a bit like the equivalent of the Cossack, or more famously the Cow Boy. These three republics all have their leader elected annually, who is in charge of the Oomzoroks of that region. The King of Ostroco is personally in charge of the Praklow Province, as it is there that the capital – and the Royal Palace – is situated, meaning it is there that there is the seat of power.

Ostroco's southern regions are more wild than others, and its landscape is mountainous and contains many forests, as the climate there has a slight Taiga touch, meaning its geography is a mix of Alpine one and Canadian-Finnish; lakes being dotted everywhere, forests covering most of the land, and mountains rising up in the air as valleys twist themselves through the land. Those southern regions are, as stated, partly-populated by the Oomzoroks, though there are also many creatures like fauns and dwarves, though giants – evil and kind – gobelins and other foul creatures do also populate the darkest nooks of that region. This means that the country is not very populated by Humans civils, with the rare cities and towns being all fortified to the very last degree, whilst castles are more commonly found in that sort of region, especially near the border.

Meanwhile, up in the east of Ostroco, it is more habitable and agriculture is booming, with wine, sparkling liqueur, and many agricultural what nots going on there. Indeed, the landscape is less rough, and instead there are gentle rollicking hills, with tiny woods, and sloping valleys where charming rivers are to be found. It is rather like Ye Olde Worlde England one hears so much about, though it has a little touch of Ostrokian in it, of course. Finally the Centre of Ostroco, where Praklow is situated, is a bit more hilly with woods more frequently being found. It is a mix of the southern climate and the eastern one, and has a slight touch of Tuscan countryside to it: mountainous hills that host fields of agriculture, yet the hills still house many woods.

Ostroco is also part of a union, called The Doradesz Commonwealth. It is an alliance between the country itself and the countries that surround Ostroco. It is rather similar to the United Kingdom, though the difference here is that they are all independent kingdoms, yet are in a sort of truce and alliance. A union; a sort of large country that has several countries in it, with the commonwealth having several leaders, all from the different states that house this union.

The union is made up of 7 states: Ostroco, which is the largest country of all by far and is situated in the center (Ostroco's size is like France compared to the other states of Netherlands, Belgium and Switzerland), whilst the other states are around Ostroco and are smaller than Ostroco, there being two small principalities, three grand duchies, one kingdom and one republic.

The Commonwealth was founded a few hundred years ago after present-day Ostroco, meaning it has centuries of history, like the UK. The Commonwealth was created for military, political, cultural and economic reasons: military for Ostroco and those little states to collaborate together to sustain any exterior threats; political as each had its own reason for wanting to be in the commonwealth (one to be more powerful, another to have a buffer zone, one to spread its influence and seek protection and so forth); cultural as all of the states in the Commonwealth, including Ostroco, share a similar past, a bit like Slavs, they are all of the same family and share similar traditions, yet in Ostroco's case they are a bit more related, though they have different traditions, they are similar and all come from one common thread; finally economic, because due to the commonwealth, each state had the advantage to share a same market, have no borders, be able to work in the other states, and many more economical reasons.

In conclusion, the Doradesz Commonwealth enabled Ostroco to expand militarily, politically, economically and culturally in doing so creating Ostroco into a large power. The commonwealth is led by Ostroco, it being the largest country in the union, even though it doesn't say this officially. It is rather similar to the EU in terms of economics, yet it is different from it, as it does not introduce new members, meaning its a bit more like the UK, insofar as all of the members joined at the start.